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new releases for DVD**



Dragon's Lair



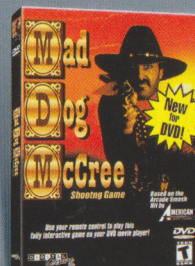
Space Ace



**Dragon's Lair II:
Time Warp**



Time Traveler



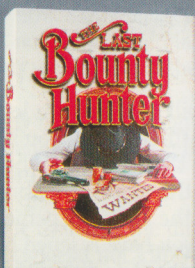
Mad Dog McCree



**Mad Dog II:
The Lost Gold**



**Who Shot
Johnny Rock?**



**The Last
Bounty Hunter**



**Dragon's Lair
20th Anniversary Edition**

SPACE PIRATES



**Based on the
Arcade Smash
Hit by**

**AMERICAN
LASER GAMES**

An Interactive Video Production By

**DIGITAL
Leisure
inc.**

**DVD
VIDEO GAME**

SPACE PIRATES

Space Pirates is a groundbreaking DVD release that allows you to play a fully interactive version of the classic laser-disc arcade shooting game using your remote control.

THE OBJECT

In Space Pirates, you play a young Star Ranger who must save Commander Ursula Skye and the crew of Colonial Star One from the evil Captain Talon and his villainous Black Brigade. To defeat Talon, you must first free the colonists and retrieve all the Star Crystals and the Star Splitter Cannon from the four different worlds. Listen to your guide, Parallax, and he will guide you in the right direction and reveal the order in which the crystals must be placed in the Star Splitter Cannon. You will find yourself face to face with Pirates, Mutants, Sorcerers and Rogues that are all trying to stop you from reaching Talon. After retrieving all the crystals and placing them in the right order, you can activate the cannon and destroy the pirates' Black Dragon spaceship and defeat Captain Talon! Good luck Star Ranger!

MENUS

To start the game, simply place the Space Pirates disc in your DVD player. The introduction video will play which you may skip by pressing the Enter button. Once the menu appears, select one of the choices by using your remote. The options include:

Play

This menu selection allows you to play the full version of Space Pirates using your remote to control the targeting of your gun. You will be asked to select "Easy" or "Hard". The "Easy" selection will give you more time to move the crosshair on the screen before the shot must be made. This difficulty setting may be the only level possible on some DVD players with Infra-Red remote controllers as they typically don't respond as fast as controllers that are directly connected to the DVD player (such as the PlayStation 2).

Previews

See trailers for current and upcoming interactive DVD-Video game releases from Digital Leisure.

Exit

Select this option to view the introduction video and restart the game.

save you from Fellina's lies. In the final world, you will be told to shoot the Reaper a certain number of times. You must shoot him exactly that many times, no more or no less, otherwise you will die.

In the final scene, you only have one shot with the Star Splitter Cannon, so aim well.

Troubleshooting

If you are having troubles getting the game started or seeing any video, make sure to switch your TV so that it displays the video from your DVD-Video player. Also, make sure to select the DVD input in your A/V receiver especially when you have a controller that controls several different devices in addition to DVD player such as your television or audio system.

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Disclaimer

Although Digital Leisure Inc. believes this program performs the functions described in this guide, the program is provided "as is" without performance warranties of any kind, either expressed or implied, including but not limited, the implied warranties of merchantability and fitness for a particular purpose. The entire risk as to the quality and performance of this program is with you.

Digital Leisure Inc.

33 Cedar Ridge Road
Gormley, Ontario
Canada L0H 1G0

Space Pirates DVD-Video was authored by David Foster, Paul Gold and Brian Kayfiz at Digital Leisure Inc.

www.digitalleisure.com



Digital Leisure Inc.
33 Cedar Ridge Road
Gormley, Ontario
Canada L0H 1G0

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DVD Video	Xbox*	PlayStation** 2
<ul style="list-style-type: none">• Not region coded (plays in all regions)• This is a fully interactive video game that works on DVD movie players. To play, use your remote control to move the gun sight around the screen and the enter button to fire.	<ul style="list-style-type: none">• Digital Leisure game requires the DVD Movie playback Kit to operate on your Xbox.• Not region coded (plays in all regions). <p><small>*Digital Leisure Inc. is not associated with Microsoft Corporation. Microsoft and Xbox are trade-marks or registered trade-marks of Microsoft Corporation and/or its subsidiaries.</small></p>	<ul style="list-style-type: none">• Not region coded (plays in all regions).• Use your controller to move your gun and fire. <p><small>**Digital Leisure Inc. is not associated with Sony Computer Entertainment, Inc. Sony Computer Entertainment, Inc. has not endorsed this product. Sony, PlayStation 2 and PS2 are trade-marks or registered trade-marks of Sony Computer Entertainment, Inc./Sony Computer Entertainment Europe/Sony Computer Entertainment of America and/or other Sony subsidiaries.</small></p>

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We highly recommend you do this so that we can advise you of new
program versions, new releases and special offers.*

CONTROLS

When in a situation where you need to use your gun, a crosshair will appear on the screen. Use the directional buttons for the directions left, right, up and down and use "Enter" to fire your gun. There are many variations on the naming and placement of these buttons between different DVD controllers. However, the directional buttons will be the same ones that allow you to move between menu items when the menu is displayed and the "Enter" button (sometimes called "Play") will be the button that selects a menu option. You will only get one chance to shoot each target.

PAUSING THE GAME

You can pause and resume the game using the "Pause" and "Play" buttons.

STOPPING THE GAME

Pressing the Stop button will generally stop the game and turn the DVD Player off. Starting the game again (typically by pressing Play) should continue where you left off. In this case, the Space Pirates disc must be left in the player.

To quit the current game and return to the main selection menu, press Title.

PLAYING THE GAME

When playing Space Pirates, remember that you must very quickly move your crosshair when it appears on the screen, which you can do by repeatedly pressing the directional arrows on your controller. When your crosshair is in the position where you want to shoot, press the Enter button and the crosshair will change to a bullet hole. If you have shot in the correct place, the game will continue, otherwise you will die.

Practice Option/Level Choices

When the game begins, there will be a practice level where you have to shoot down asteroids, you must hit at least three. Once you have finished, you will begin on your quest to save Commander Ursula Skye! When the crosshair appears, move it quickly so that it is over top of the person shooting at you, and then press Enter to fire. If you are successful with the shot, the game will continue and you will have to shoot the next villain. Once you have rescued her, and regained control of the ship, a menu will open up with the four different worlds in which you must travel to and retrieve the crystals. Choose a level and proceed until you get the all of the crystals. You must go to all the worlds and find all the crystals before you can go

after Captain Talon and his band of pirates.

If the villain continually shoots you, you are either not positioning your crosshair in the correct location or you are not pressing Enter soon enough. Try again but position the crosshair in a different location and make sure you see the bullet hole when the Enter key is pressed. If you find that you are continually dying at a certain point in the game then you know that you must make a move just before this point. Take note of where the shooter is on the screen when you die and next time through, try positioning the sight and firing at that position on the screen. Remember not to shoot the innocent bystanders!

You initially have three lives. Once you have run out of lives you have the option to "Continue" the game from where you left off. However, there are only 7 continues so do your best to navigate through the game carefully.

On some systems when you press a key when the crosshair is not displayed (which means it's not time for a move yet) you will get a message on your screen saying the key press is not being accepted. This shouldn't affect the game.

To defeat the game, you will have to visit all the worlds, get all the crystals and place them in the right order to destroy the Pirates' ship. Then you must kill Captain Talon.

Typically there will be a short pause in the video whenever a move is made. The duration of this pause varies from machine to machine but currently there is nothing that can be done to eliminate it. We're hopeful that future generations of DVD movie players will be optimized to handle this situation and will eliminate the pause.

All of the scenes from the original game are included in this DVD-Video version.

HINTS

The following may help you if you find you are getting stuck at certain areas of the game. We suggest you don't read any further in this section until you have played the game and only then if you find you are having trouble getting through a certain area of the game.

In random scenes, keep track of how many pirates and innocents pop up, because you never know where they will pop up again. Make sure you don't shoot the innocent bystanders, because this will result in the loss of one life.

Listen to all the characters closely because they give you information that is vital to your success. In the Doors scenes, they will tell you how to release the jailed colonists and how to save the Commander.

In Mountain, you will be told how to defeat the diminutive mutant and his taller, female friend. In Scrapyard, you should not kill the mutant who appears in the fire even though the mutant tells you too. In Fellina, listen to what the desperate-sounding man who comes up near the beginning of the scene has to say. He will